



**EFiled: May 02 2017 03:46PM HAST
Transaction ID 60548149
Case No. 17-CU-03-349, 17-CE-03-894**

STATE OF HAWAII
HAWAII LABOR RELATIONS BOARD

In the Matter of

CHAD MEDEIROS,

Complainant,

and

HAWAII GOVERNMENT EMPLOYEES
ASSOCIATION, AFSCME, LOCAL 152,
AFL-CIO; and KAUA'I FIRE
DEPARTMENT, County of Kaua'i,

Respondents.

CASE NOS.: 17-CU-14-349
17-CE-14-894

ORDER NO.: 3253

ORDER AMENDING CASE NUMBERS

ORDER AMENDING CASE NUMBERS

The Board notes that the Prohibited Practice Complaint (Complaint) filed on April 7, 2017, indicated that the appropriate bargaining unit in this matter is "Unit 3." However, after reviewing the Complaint, the pleadings filed by the parties, and the statements made at the prehearing conference held on May 1, 2017, the Hawaii Labor Relations Board (Board) has determined that the appropriate bargaining unit for this matter is Unit 14.¹ Accordingly, in keeping with the Board's convention for case numbering, the Board hereby amends the case numbers in this matter to **17-CU-14-349** and **17-CE-14-894**. The parties should use these amended case numbers going forward, and a party using the File & ServeXpress electronic filing system should note that the case documents will now be found under the amended case numbers.

¹ Collective bargaining unit 14 (Unit 14) was established by Act 137, Session Laws of Hawaii 2013 (Act 137). Act 137 amended Hawaii Revised Statutes (HRS) § 89-6 by establishing a new category for state law enforcement officers and state and county ocean safety and water safety officers, which constituted the new Unit 14. On November 7, 2013, the Board issued Order No. 2949 in Case Nos. RA-03-239a, RA-04-239b, and RA-14-239c, which, among other things, transferred those positions affect by Act 137 to the new Unit 14.

DATED: May 2, 2017, Honolulu, Hawaii.

HAWAII LABOR RELATIONS BOARD



Sesnita A. D. Moepono
SESNITA A.D. MOEPONO, Member

J.N. Musto
J.N. MUSTO, MEMBER

Copy:
Chad Medeiros, *pro se*
Debra A. Kagawa, Esq.
Mark L. Bradbury, Deputy County Attorney